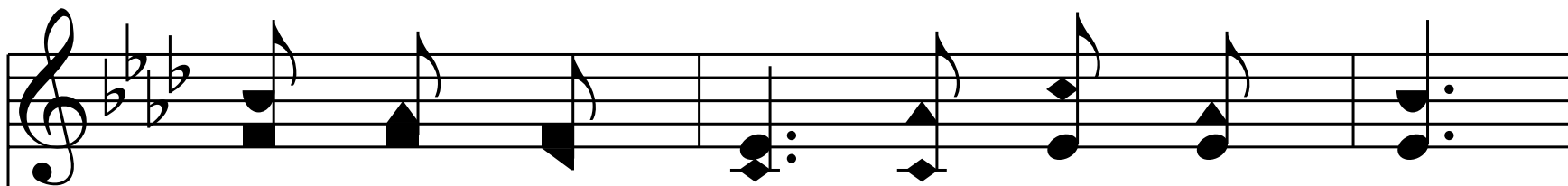
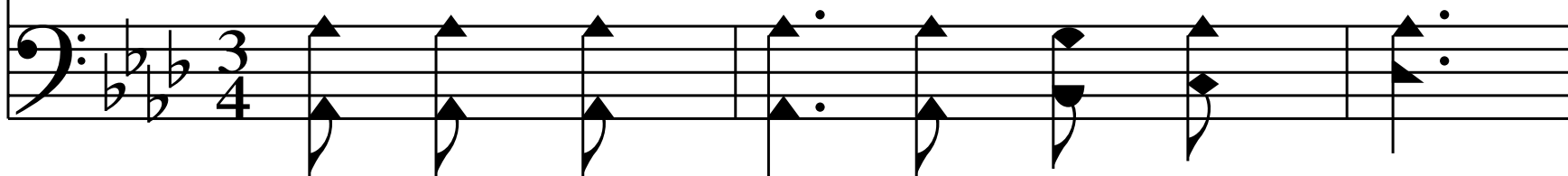


4. I want to scale the ut - most height,



And catch a gleam of glo - ry bright;

